

CS 458 / 658  
Computer Security and Privacy

Module 1  
Introduction to Computer Security and Privacy

Spring 2016

# Instructor

## Erinn Atwater

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- Section 2: MW 1:00–2:20 pm in MC 1056
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- Section 1: MW 10:00–11:20 am in MC 2035
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# Course mechanics

- Teaching assistants: Lalit Agarwal, Nabiha Asghar, Navid Esfahani, William Herring, Justin Tracey, Chenyu Yao
- **Come to class!** The lectures include significant amounts of material that is not on the slides or in the text.
- You will need an account in the student.cs environment
  - **If you don't have a student.cs account for some reason, get one set up in MC 3017.**

# Course website

- This course will use LEARN
  - Syllabus, calendar, lecture notes, additional materials, assignments, announcements, policies, etc.
  - Site will be updated regularly
  - It is your responsibility to ensure that you are authorized to access the site and to keep up with the information on that site.
  
- Feedback is encouraged!

# Course Discussion

- Discussion related to the course will take place on Piazza ([piazza.com](https://piazza.com))
  - General course questions, announcements
  - Assignment-related questions
- You must keep up with any information posted on Piazza

# Additional communication

- Use discussion forums in Piazza for all communication
  - Use a private question for questions not of general interest
- Use email only as a last resort and then it must be from your uwaterloo.ca email address
- Some communication might be sent to your uWaterloo email address
  - Check your uWaterloo email account regularly or have email forwarded to your regular account

# Courtesy

- Please silence cell phones and other mobile devices before coming to class
- **Questions are encouraged** but **please refrain from talking to your neighbours** during lectures – it is distracting and disrespectful to your classmates who are trying to listen to the lectures and to your professor who is trying to think, talk and write at the same time.

# Courtesy

- Carefully consider whether **using your laptop in class** will help you learn the material and follow the lectures
- No playing games, tweeting, watching youtube videos, updating your facebook page, or using your laptop in any other way that might **distract your classmates**.



# Course syllabus

- You are expected to be familiar with the contents of the course syllabus
- Available on the course home page and LEARN
- If you haven't read it, read it after this lecture

# Plagiarism and academic offenses

- We take academic offenses very seriously
  - Even (especially?) in fourth year
- Nice explanation of plagiarism online
  - <https://uwaterloo.ca/arts/current-undergraduates/student-support/ethical-behavior>
- Read this and understand it
  - Ignorance is no excuse!
  - Questions should be brought to instructor
- Plagiarism applies to both text and code
- You are free (even encouraged) to exchange ideas, but **no sharing code or text**

# Plagiarism (2)

- Common mistakes
  - Excess collaboration with other students
    - Share ideas, but no design or code!
  - Using solutions from other sources (like for previous offerings of this course, maybe written by yourself)
  - Asking public questions containing (partial) solutions on Piazza
- Possible penalties
  - First offense (for assignments; exams are harsher)
    - 0% for that assignment, -5% on final grade
  - Second offense
    - More severe penalties, including suspension
- Penalties for graduate students are more severe
- More information linked to from course syllabus

# Grading scheme for CS 458

- Midterm (25%)
  - June 7, 2016, 7:00 PM
  - There is no alternate midterm.
- Final (45%)
- Assignments ( $3 \times 10\% = 30\%$ )
  - Work alone
- Additional research survey paper for CS 658
  - See syllabus for more details
- See syllabus for late and reappraisal policies, academic integrity policy, and other details

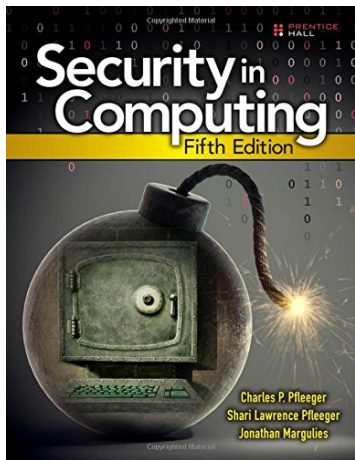
# Assignments

- Assignments will be due at 3:00 PM
- Late submissions will be accepted up to 24 hours after due date and no later — no exceptions!
- There will be a penalty of 25% for accepted late submissions
- No assistance will be given after the due date
- You must notify your instructor well before the due date of any severe, long-lasting problems that prevent you from completing an assignment on time

# A note on security

- In this course, you will be exposed to information about security problems and vulnerabilities with computing systems and networks
- To be clear, **you are not to use this or any other similar information to test the security of, break into, compromise, or otherwise attack, any system or network** without the express consent of the owner
- In particular, you will comply with all applicable laws and uWaterloo policies
- See syllabus for more details

# Required textbook



- **Security in Computing**, 5th edition, Charles P. Pfleeger, Shari Lawrence Pfleeger, Jonathan Margulies, Prentice-Hall, 2015.
- You are expected to know
  - entire textbook sections, as listed on course website
  - all the material presented in class

<http://proquestcombo.safaribooksonline.com/book/networking/security/9780134085074>

# Other readings

- From time to time, there will be additional assigned readings
- Links will be provided from the modules page in LEARN
- There will be both mandatory and optional readings
- You must read the mandatory ones **before** the class in which we will discuss them
  - There is such a reading for the next lecture



# Module outline

- ① What is our goal in this course?
- ② What is security?
- ③ What is privacy?
- ④ Who are the adversaries?
- ⑤ Assets, vulnerabilities, threats, attacks, and controls
- ⑥ Methods of defence

# What is our goal in this course?

- Our primary goal is to be able to **identify security and privacy issues** in various aspects of computing, including:
  - Programs
  - Operating systems
  - Networks
  - Internet applications
  - Databases
- Secondly, to be able to use this ability to **design systems that are more protective of security and privacy**.

# What is security?

- In the context of computers, **security** generally means three things:
  - **Confidentiality**
    - Access to systems or data is limited to authorized parties
  - **Integrity**
    - When you ask for data, you get the “right” data
  - **Availability**
    - The system or data is there when you want it
- A computing system is said to be secure if it has all three properties
  - Well, usually

# Security and reliability

- Security has a lot to do with “reliability”
- A secure system is one you can rely on to (for example):
  - ① Keep your personal data confidential
  - ② Allow only authorized access or modifications to resources
  - ③ Give you correct and meaningful results
  - ④ Give you correct and meaningful results **when you want them**

# What is privacy?

- There are many definitions of privacy
- A useful one: “**informational self-determination**”
  - This means that **you** get to **control** information **about you**
  - “**Control**” means many things:
    - Who gets to see it
    - Who gets to use it
    - What they can use it for
    - Who they can give it to
    - etc.

# Example: PIPEDA

- PIPEDA (Personal Information Protection and Electronic Documents Act) is Canada's private-sector privacy legislation
- Lists ten Fair Information Principles companies need to abide by:
  - ① Be accountable
  - ② Identify the purpose of data collection
  - ③ Obtain consent
  - ④ Limit collection
  - ⑤ Limit use, disclosure and retention
  - ⑥ Be accurate
  - ⑦ Use appropriate safeguards
  - ⑧ Be open
  - ⑨ Give individuals access
  - ⑩ Provide recourse

# Security vs. privacy

- Sometimes people place security and privacy as if they're opposing forces.
- Are they really? Do we have to give up one to get the other?

# Who are the adversaries?

- Who's trying to mess with us?
- Various groups:
  - Murphy
  - Amateurs
  - “Script kiddies”
  - Crackers
  - Organised crime
  - Government “cyberwarriors”
  - Terrorists
- Which of these is the most serious threat today?



# Some terminology

- **Assets**
  - Things we might want to protect, such as:
    - Hardware
    - Software
    - Data
- **Vulnerabilities**
  - Weaknesses in a system that may be able to be **exploited** in order to cause loss or harm
  - e.g., a file server that doesn't authenticate its users

# Some terminology

- **Threats**
  - A loss or harm that might befall a system
  - e.g., users' personal files may be revealed to the public
  - There are four major categories of threats:
    - ① Interception
    - ② Interruption
    - ③ Modification
    - ④ Fabrication
  - When designing a system, we need to state the **threat model**
    - Set of threats we are undertaking to defend against
    - **Whom** do we want to prevent from doing **what**?

# Some terminology

- **Attack**
  - An action which **exploits** a **vulnerability** to **execute** a **threat**
  - e.g., telling the file server you are a different user in an attempt to read or modify their files
  
- **Control**
  - Removing or reducing a vulnerability
  - You **control** a **vulnerability** to prevent an **attack** and block a **threat**.
  - How would you control the file server vulnerability?
  - Our goal: control vulnerabilities

# Methods of defence

- How can we defend against a threat?
  - **Prevent it:** prevent the attack
  - **Deter it:** make the attack harder or more expensive
  - **Deflect it:** make yourself less attractive to attacker
  - **Detect it:** notice that attack is occurring (or has occurred)
  - **Recover from it:** mitigate the effects of the attack
- Often, we'll want to do many things to defend against the same threat
  - **"Defence in depth"**

# Example of defence

- Threat: your car may get stolen
- How to defend?
  - Prevent: Immobilizer? Is it possible to absolutely prevent?
  - Deter: Store your car in a secure parking facility
  - Deflect: Use “The Club”, have sticker mentioning car alarm, keep valuables out of sight
  - Detect: Car alarms, OnStar
  - Recover: Insurance

# Deflection example



<http://www.cbc.ca/news/canada/calgary/surveillance-stickers-conservative-campaign-signs-1.3228916>

# How secure should we make it?

- Principle of Easiest Penetration
  - “A system is only as strong as its weakest link”
  - The attacker will go after whatever part of the system is easiest for him, not most convenient for you.
  - In order to build secure systems, we need to **learn how to think like an attacker!**
  - How would you get private information from the US Social Security Administration database?
- Principle of Adequate Protection
  - “Security is economics”
  - Don't spend \$100,000 to protect a system that can only cause \$1,000 in damage

# Weakest link





# Defence of computer systems

- Remember we may want to protect any of our **assets**
  - Hardware, software, data
- Many ways to do this; for example:
- Cryptography
  - Protecting data by making it unreadable to an attacker
  - Authenticating users with digital signatures
  - Authenticating transactions with cryptographic protocols
  - Ensuring the integrity of stored data
  - Aid customers' privacy by having their personal information automatically become unreadable after a certain length of time

# Defence of computer systems

- Software controls
  - Passwords and other forms of access control
  - Operating systems separate users' actions from each other
  - Virus scanners watch for some kinds of malware
  - Development controls enforce quality measures on the original source code
  - Personal firewalls that run on your desktop

# Defence of computer systems

- Hardware controls
  - Not usually protection of the hardware itself, but rather using separate hardware to protect the system as a whole
  - Fingerprint readers
  - Smart tokens
  - Firewalls
  - Intrusion detection systems

# Defence of computer systems

- Physical controls
  - Protection of the hardware itself, as well as physical access to the console, storage media, etc.
  - Locks
  - Guards
  - Off-site backups
  - Don't put your data centre on a fault line in California
  - Don't put your nuclear power plant in a tsunami zone

# Defence of computer systems

- Policies and procedures
  - Non-technical means can be used to protect against some classes of attack
  - If an employee connects his own Wi-Fi access point to the internal company network, that can accidentally open the network to outside attack
    - So don't allow the employee to do that!
  - Rules about changing passwords
  - Training in best security practices

# Recap

- What is our goal in this course?
  - Identify security and privacy issues
  - Design systems that are more protective of security and privacy
- What is security?
  - Confidentiality, Integrity, Availability
- What is privacy?
  - Informational self-determination

# Recap

- Who are the adversaries?
  - Learn to think like an attacker
- Assets, vulnerabilities, threats, attacks and controls
  - You **control** a **vulnerability** to prevent an **attack** and block a **threat**
- Methods of defence
  - Cryptography, software controls, hardware controls, physical controls, policies and procedures