## CS459/698 Privacy, Cryptography, Network and Data Security

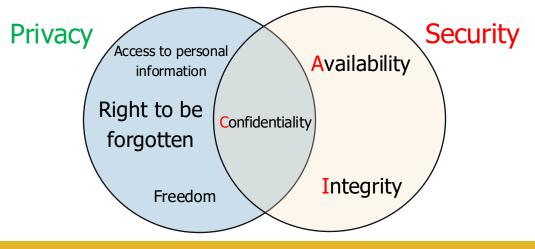
Basics of Cryptography

Fall 2024, Tuesday/Thursday 02:30pm-03:50pm

### Quick recap

#### • Security and Privacy? (rights vs responsibilities)

- Explored how can we distinguish between privacy & security
- Defined, **what** is being protected, from **who**, and under what **conditions** this protection will hold.
- Gave a loose definition of assets, vulnerabilities, threats and attacks.

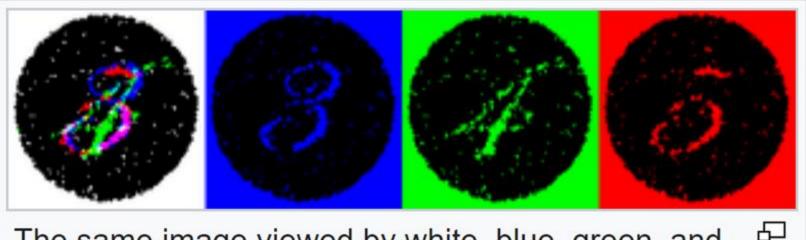


#### This lecture

- Identify attack techniques and apply them (Cryptanalysis)
  - Cryptanalysis: studies cryptographic systems to look for weaknesses or information leakage
- Explain building blocks of cryptography
  - Cryptography: Show how to send secure messages over an insecure medium (eg. Internet)
- Explain how modern cryptography properties arose

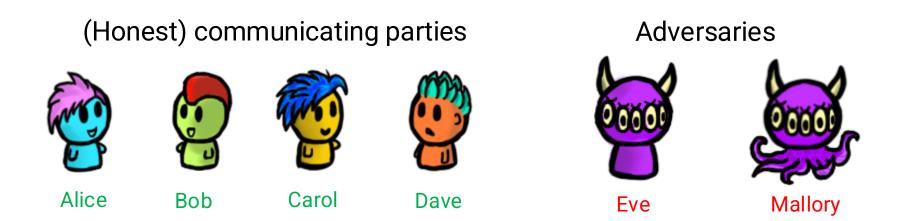
**Goal:** Why does Basically, know what cryptography tools exist and how to securely use them. <u>Build a foundation of primitives</u> for more complicated "applied cryptography" later.

## Steganography-Secretly "hidden" messages



The same image viewed by white, blue, green, and red lights reveals different hidden numbers.

## Cryptography – Cast of characters



- Eve: a passive eavesdropper who can listen to transmitted messages
- Mallory: an active Man-In-The-Middle, who can listen to, and modify, insert, or delete, transmitted messages.

## Components of Cryptography

#### • Confidentiality

O Preventing Eve from reading Alice's messages

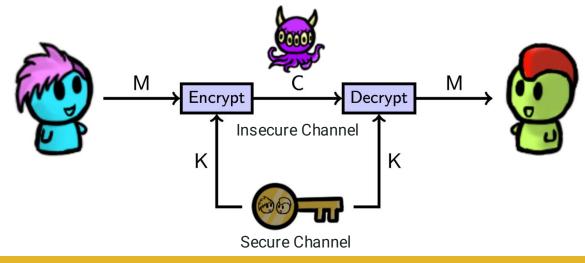
#### Integrity

- O Preventing Mallory from Modifying Alice's messages without being detected
- Authenticity,
  - O Preventing Mallory from impersonating Alice



## Cryptography - Path for Secret Messages

- Secret-key encryption (symmetric encryption) is the simplest form of cryptography.
- O The key Alice uses to encrypt the message is the same as the key Bob uses to decrypt it
- Eve, not knowing the key, should not be able to recover the plaintext



Historical Ciphers: Example One

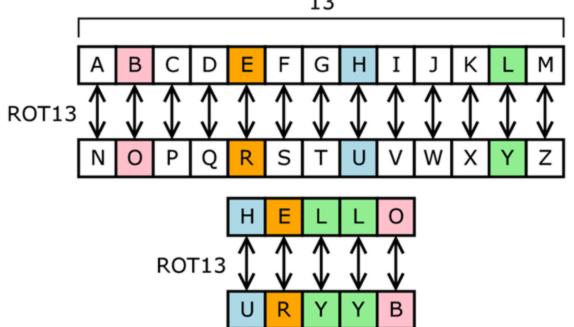
## FUBSWRJUDSKB CRYPTOGRAPHY

Historical Ciphers: Example One

# FUBSWRJUDSKB CRYPTOGRAPHY

Substitution Cipher (shift 3):

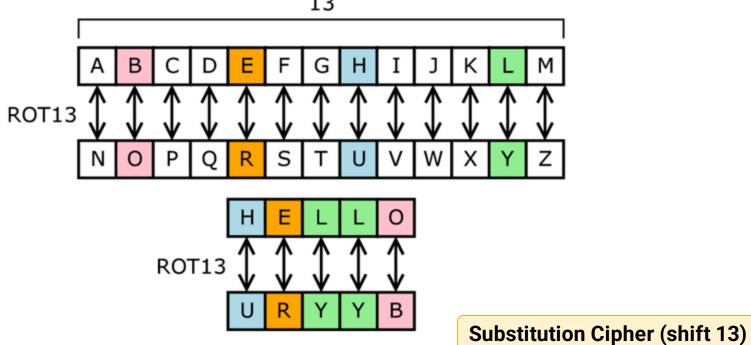
### Caesar Cipher



13

Image source: wikipedia

#### Caesar Cipher



13

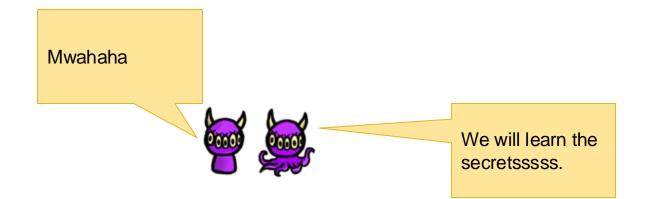
Image source: wikipedia

## Shift and Substitution Ciphers

Replace symbols (letters) by others

- Using a rule e.g.,  $y = x + 13 \pmod{26}$ , Caesar's cipher Key: 13
- Using a keyword e.g, Key: table(t=a shift of 20.)

## Cryptanalysis - Analyzing "secret" messages





## Historical Ciphers: Example Two

#### wordplays |com

Cros	swo	ord	Sol	ver	9	Scra	bbl	e W	ord	Fin	der		Bog	gle	Т	ext	Twi	ist	S	udo	ku	A	nag	ırar	n S	olve	er	Wc	ord G	Sam
Vordl	е	Scra	bble	e Hel	р	Word	ds w	ith F	rien	ds C	heat	t V	Vord	ls in	Wor	ds	Woi	rd Ju	ımbl	es	Wo	rd S	earc	:h	Scra	bble	e Che	eat	Cry	otogr
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## **English Frequency**

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w	5.5%	
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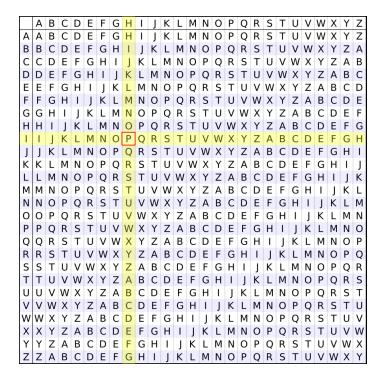


## Historical Ciphers: Example Two

#### wordplays<sup>™</sup>|com

Cros	ssw	ord	So	ver		Scra	abbl	e W	/ord	l Fin	der		Bog	gle	1	Text	Tw	ist	s	udo	ku	P	nag	grar	n S	olve	er	Wo	ord (	Game
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#### Historical Ciphers: Example Three – Vigenère



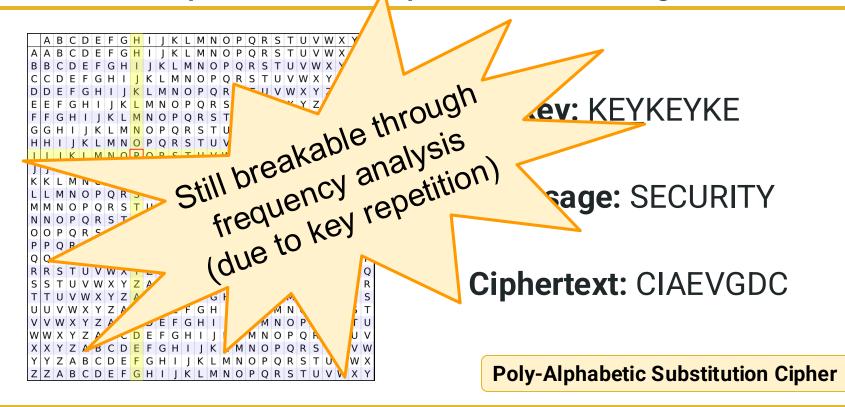
#### Key: <u>KEY</u>KEYKE

#### Message: SECURITY

#### **Ciphertext:** CIAEVGDC

**Poly-Alphabetic Substitution Cipher** 

#### Historical Ciphers: Example Three – Vigenère



#### Historical Ciphers: Example Four

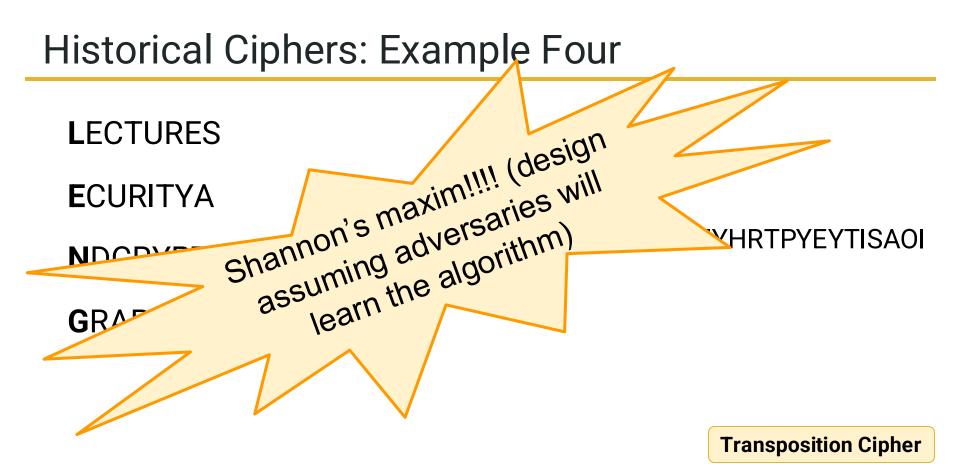
#### LECTURE SECURITY AND CRYPTOGRAPHY II

#### LENGECDRCUCATRRPUIYHRTPYEYTISAOI

### Historical Ciphers: Example Four



**Transposition Cipher** 



## Kerckhoff's Principle

- **Kerckhoff's principle**: a cryptosystem should be secure, even if everything about the system, except the key, is public knowledge.
  - The system is at most as secure as the number of keys(shortcuts to finding the key)

### Kerckhoff's Principle

- Shannon's maxim: we should design systems under the assumption that the enemy will immediately gain full familiarity with them.
  - Don't use "secret" encryption methods (security by obscurity)
  - Have public algorithms that use a secret key as input (easier to change the key than the whole system)

#### Vernam Cipher

• Encrypts one bit at a time by XOR'ing the plaintext with the key:

- Plaintext (t bits):  $M = [m_1, m_2, ..., m_t]$
- Key (t bits): K =  $[k_1, k_2, ..., k_t]$
- Ciphertext (t bits): C =  $[c_1, c_2, ..., c_t] = [m_1, m_2, ..., m_t] \oplus [k_1, k_2, ..., k_t]$
- XOR reminder:

0⊕0=0	0⊕1=1	1⊕0=1	1⊕1=0										
Q: How do we decrypt ?													

**A:** 
$$[m_1, m_2, ..., m_t] = [c_1, c_2, ..., c_t] \oplus [k_1, k_2, ..., k_t]$$

○ If K is randomly chosen and never reused, Vernam cipher is called One-Time Pad

#### **One-time Pad**

- Vernam cipher:  $C = M \oplus K$
- If K is randomly chosen and never reused, Vernam cipher is called One-Time Pad
  - This provides Information-Theoretic security (The key must be truly random  $\neq$  PRG).

**Q:** Why does "trying every key" not work here?

**A:** Because, given a ciphertext C, for every possible message M, there exist a key K that could have generated that ciphertext.



Well, this sucks for me...

**Q:** What happens if we use the same key K (therefor, same keystream) ?

#### Ciphertext<sub>1</sub> = Message<sub>1</sub> $\oplus$ K = 2c1549100043130b1000290a1b

 $Ciphertext_2 = Message_2 \oplus K = 3f16421617175203114c020b1c$ 



Hmmm... how can I relate these messages together?

**A**: We can XOR the ciphertexts:  $C_1 \oplus C_2 = (M_1 \oplus K) \oplus (M_1 \oplus K) = M_1 \oplus M_2$ 

 $Ciphertext_1 \oplus Ciphertext_2 =$ 

 $Message_1 \oplus K \oplus Message_2 \oplus K =$ 

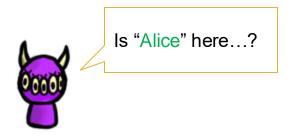
 $Message_1 \oplus Message_2 = 13030b0617544108014c2b0107$ 



 $Message_1 \oplus Message_2 = 13030b0617544108014c2b0107$ 

#### Suppose Message<sub>1</sub> starts with "Alice" (416C696365)

• Message<sub>2</sub> seems to start with readable text ("Rober")



#### $Message_1 \oplus Message_2 = 13030b0617544108014c2b0107$

#### Suppose It starts with "Alice and Bob" (416C69636520616E6420426F62)

• Message<sub>2</sub> is fully readable now ("Rober feline")



Messages are not purely random!

- A "two-time pad" is insecure!
- The key must never be used more than once
- The key must be as long as the message





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## So...Cryptography?

- Simple substitution/transposition is insecure
- One-Time Pad is inefficient over the secure channel
  - Keys as long as messages think about encrypting GBs of data!

**Goal:** Securely communicate "a lot" of information on an <u>insecure</u> channel while requiring "limited" communication over a <u>secure</u> channel

Now what?

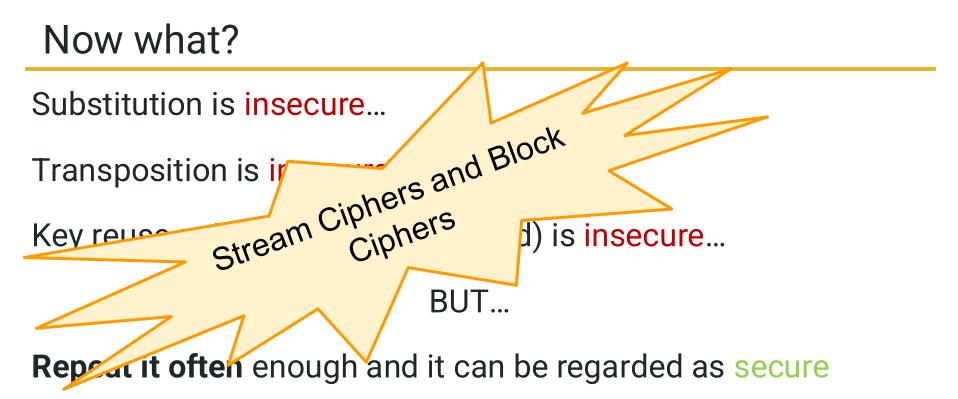
Substitution is insecure...

Transposition is insecure...

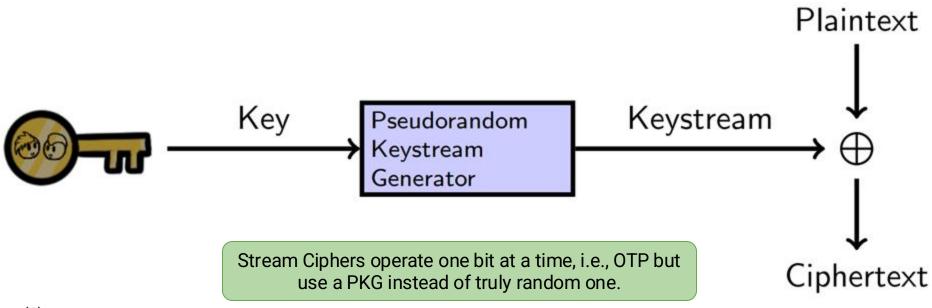
Key reuse using XOR (one-time pad) is insecure...

#### BUT...

Repeat it often enough and it can be regarded as secure



## Stream Cipher?

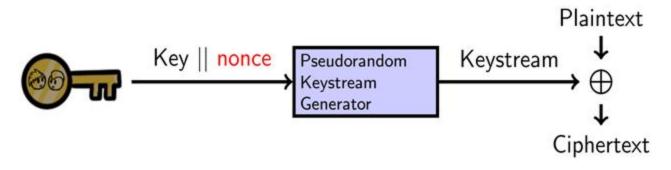


Fun(?) Facts:

- RC4 was the most common stream cipher on the Internet but deprecated.
- ChaCha increasingly popular (Chrome and Android), and SNOW3G in mobile phone networks.

### Stream Ciphers Share Conditions with OTP

- Stream ciphers can be very fast
  - This is useful if you need to send a lot of data securely
- But they can be tricky to use correctly!
  - We saw the issues of re-using a key! (two-time pad)
  - Solution: concatenate key with nonce (which <u>does not</u> need to be a secret)



Fun(?) Facts:

WEP, PPTP are great examples of how not to use stream ciphers. "Susceptible to dictionary attacks and brute-force attacks"

## Bit by bit.... but do you have to?

- Weakness of streams...one bit at a time?
  - What happens in a stream cipher if you change just <u>one bit</u> of the plaintext?

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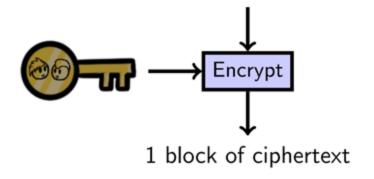
**Q:** Can we do better?

### Bit by bit.... but do you have to?

Weakness of streams...one bit at a time?
What happens in a stream cipher if you change just <u>one bit</u> of the plaintext?

A: You only change a bit in the ciphertext

**Q:** Can we do better?



1 block of plaintext

**Block Ciphers !!!** 

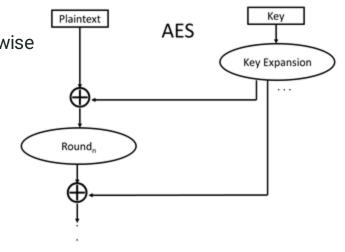
### **Block Ciphers**

### • Welcome, use of block ciphers

- Block ciphers operate on the message one block at a time
- Blocks are usually 64 or 128 bits long

### • AES, the current standard

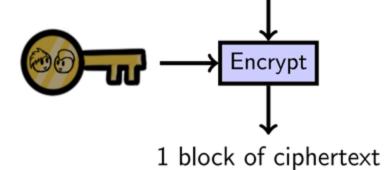
• You better have a very...very good reason to choose otherwise



### **Two Catches with Block Ciphers**

- Message is **shorter** than one block?
  - Requires padding
- Message is **longer** than a block?
  - Requires modes of operation <u><new concept></u>

1 block of plaintext



### Electronic Code Book (ECB) mode

 $\rightarrow C_1$ 

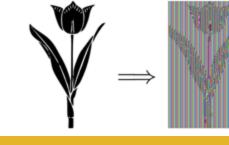
 $C_2$ 

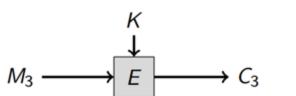
• Encrypts each successive block separately

**Q:** What happens if the plaintext M has some blocks that are identical,  $M_i = M_j$ ?

**A:** 
$$C_i = E_K (M_i), C_j = E_K (M_j) \Rightarrow C_i = C_j$$

This reveals the pattern in the ciphertext...

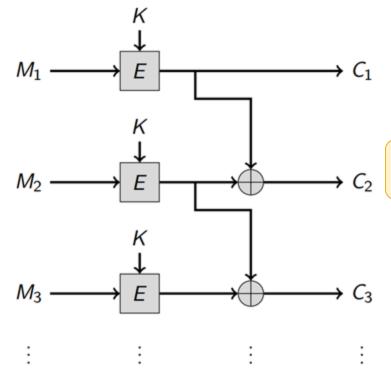




Ε



## Improving ECB $(V_1)$

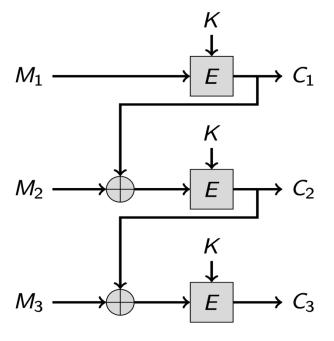


 We can provide "feedback" among different blocks, to avoid repeating patterns

**Q:** Does this avoid repeating patterns? Are there other issues?

**A:** We can un-do the XOR <u>if we get all the</u> <u>ciphertexts</u>. This basically does not improve compared to ECB.

## Improving ECB (V<sub>2</sub>)



**Q:** Spot the difference?

**Q:** Does this avoid repeating patterns among blocks?

**Q:** What would happen if we encrypt the message twice with the same key?

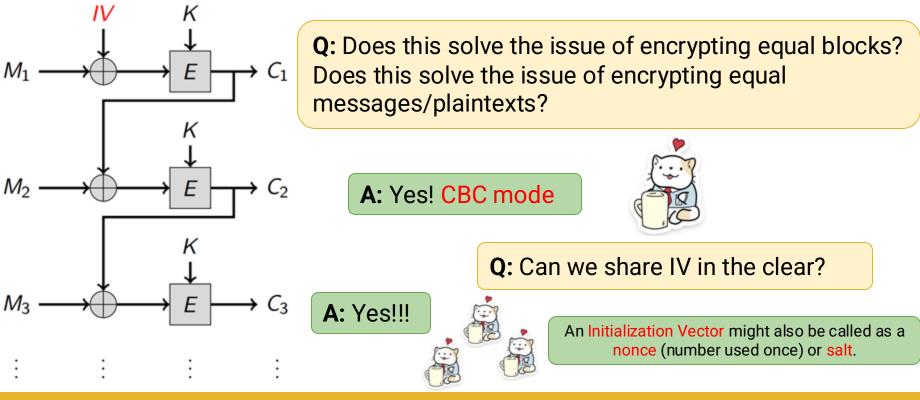
**A:** 
$$C_1 = E_K(M)$$
,  $C_2 = E_K(M) \Rightarrow C_1 = C_2$ 

We could change the key... but there is a better way



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## Cipher Block Chaining (CBC) mode

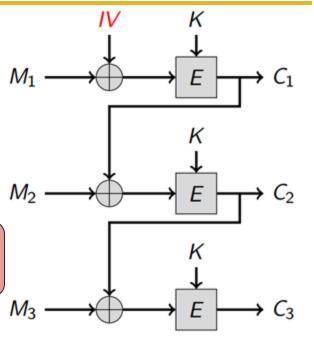


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### CBC Recap:

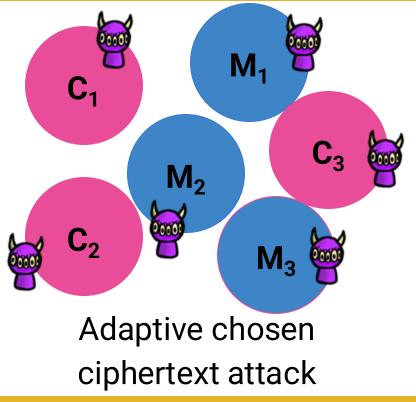
- 1. Generate a secret key K
- 2. Encrypt M using K and a generated IV
- 3. Decrypt C using K and the IV to get M

**Security Goal:** Indistinguishability under adaptive chosen ciphertext attack (IND-CCA2)



## Cipher Security, IND-CCA2

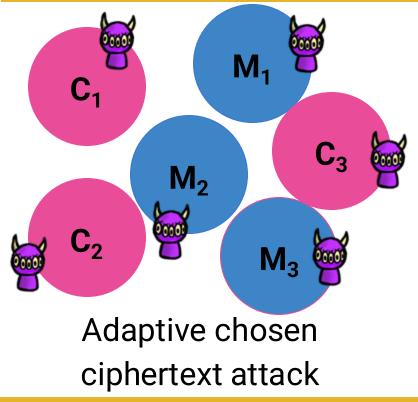
Indistinguishability under Adaptive Chosen Ciphertext Attack



# Eve exploits the ability to interact with the decryption oracle.

### Cipher Security, IND-CCA2

Indistinguishability under Adaptive Chosen Ciphertext Attack

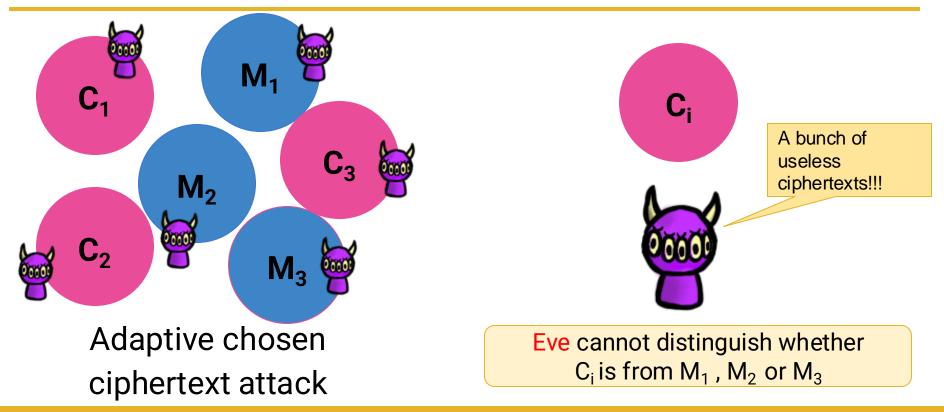


ACCA: Eve exploits the ability to interact with the decryption oracle.

IND-CCA: Even if Eve can choose ciphertexts to be decrypted and has access to the decrypted results, they cannot distinguish between two different plaintexts based on their ciphertexts

## Cipher Security, IND-CCA2

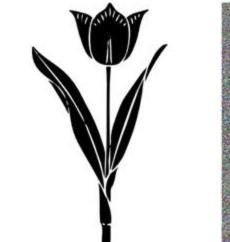
Indistinguishability under Adaptive Chosen Ciphertext Attack



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### Common modes of operation

- There are different modes of operation
  - O e.g., Cipher Block Chaining (CBC), Counter (CTR), and Galois Counter (GCM) modes
- Patterns in the plaintext are no longer exposed because these modes involve some kind of "feedback" among blocks.
  - But you need an IV





### So...now what?

• How do Alice and Bob share the secret key?

• Meet in person; diplomatic courier...

• In general this is very hard

Or, we invent new technology!!

**Spoiler Alert:** it's already been invented...

Stay tuned!

## Until next time...