

CS459/698 Privacy, Cryptography, Network and Data Security

Malicious Software

Fall 2025, Tuesday/Thursday 8:30-9:50am

Malware

What is malware?

- Various forms of software written with **malicious intent**
- Common characteristic of all types of malware: needs to be **executed** in order to cause harm
- How might malware get executed?

How might malware get executed?

*...malware needs to be **executed** to cause harm*

- User action
 - Downloading and running malicious software
 - Viewing a web page containing malicious code
 - Opening an executable email attachment
 - Inserting a CD/DVD or USB flash drive
- Exploiting an existing flaw in a system
 - Buffer overflows in network daemons
 - Buffer overflows in email clients or web browsers

Some types of malware

- Viruses
 - Malicious code that adds itself to benign programs/files
 - Code for spreading + code for actual attack
 - Usually activated by users
- Worms
 - Malicious code spreading with no or little user involvement
- Trojans
 - Malicious code hidden in seemingly innocent program that you download
- Botnets
 - Coordinated network of compromised hosts

Viruses

What is a virus?

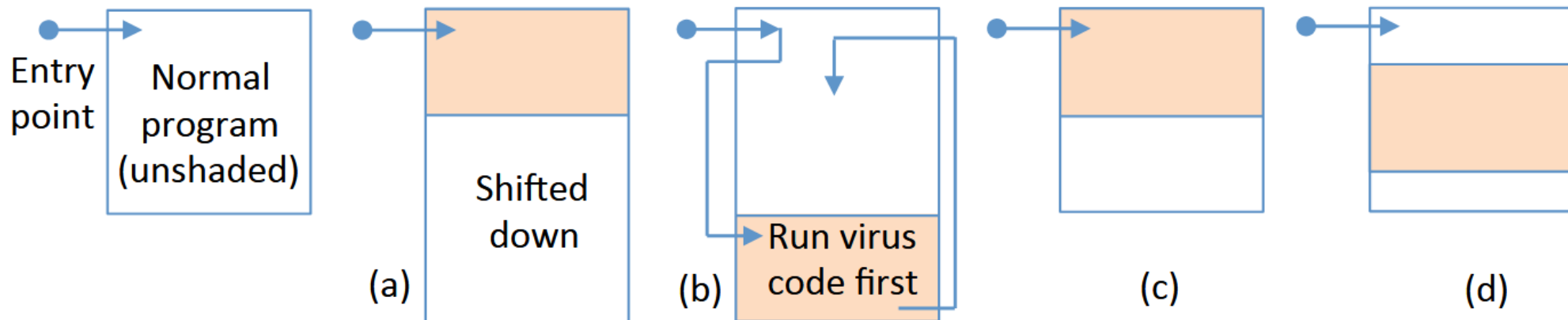
- A virus is a particular kind of malware that infects other files
 - Traditionally, a virus could infect only executable programs
 - Nowadays, many data document formats can contain executable code
 - Microsoft Word and Excel have macros, PDF files have JavaScript integrations
- Many different types of files can be infected with viruses
- Typically, when the file is executed (or sometimes just opened), the virus activates, and tries to infect other files with copies of itself
- In this way, the virus can spread between files, or between computers

Infection

- What does it mean to “infect” a file?
- The virus modifies a (non-malicious) program or document (the host) in such a way that executing or opening it will **transfer control to the virus**
 - The virus can do its “dirty work” and then transfer control back to the host
- For executable programs:
 - The virus will modify other programs and **attach its code to the target**
- For documents with macros:
 - Goal: **add itself as a macro** which automatically runs when file is opened

Strategies for infecting executables

- a) Shift and prepend: *original file is executed after virus, file length increased*
- b) Append code to end of file: *execution JUMPs to virus code and then back to normal entry point. Evades start of file scans.*
- c) Overwrite host file, from top (c) or from interior point (d): *original file destroyed; complicates removal. (d) benefits from avoiding start of file scans*



Computer Security and the Internet: Tools and Jewels from Malware to Bitcoin. Van Oorschot, 2021, p188 ([link](#))

Infection

- In addition to infecting other files, a virus will try to **infect the computer itself**
 - This way, every time the computer is booted, the virus is automatically activated
- Possible examples:
 - Put itself in the boot sector of the hard disk
 - Add itself to the list of programs the OS runs at boot time
 - Infect one or more of the programs the OS runs at boot time
 - It might try many of these strategies
 - But it's still trying to evade detection!

Spreading

- How do viruses spread between computers?
- Usually, when the user sends infected files (hopefully not knowing they're infected!) or compromised website links to his friends
- A virus usually requires some **user action** to spread to another machine
 - If it can spread on its own (via email, for example), it's more likely to be a worm than a virus

Payload

- In addition to trying to spread, what else might a virus try to do?
- Most viruses have some sort of payload (malicious action)
- At some point, the payload of an infected machine will activate, and do something (usually bad)
 - Disable any active virus-scanning software
 - Erase your hard drive, or make your data inaccessible
 - Subtly corrupt some of your spreadsheets
 - Install a keystroke logger to capture your online banking password
 - Start attacking a particular target website

Spotting viruses

When should we look for viruses?

- As files are added to our computer
 - Via portable media
 - Via a network
- From time to time, scan the entire state of the computer
 - To catch anything we might have missed on its way in
 - But of course, any damage the virus might have done may not be reversible
- How do we look for viruses?
 - Signature-based protection and behaviour-based protection

Signature-based protection

- Keep a list of all known viruses
- For each virus in the list, store some characteristic features (the signature)
- Most signature-based systems use features of the virus code itself
 - In both the infection code and the payload code
 - Ex) Byte sequences, hashes, code/string matching

```
00011ef0: 8e3e c6d0 d1c4 d1c7 8e3d c6c1 c221 c4c8 .>.....=...!..
00011f00: dac6 d6c2 8e91 9191 918e 4a8c 8b1b aa19 .....J.....
00011f10: 994a 2baa 1b1b c8ce d5ce dcc5 0000 0000 .J+.....
00011f20: 807c 393c 32ba bb80 f3b9 b434 b834 3980 .|9<2.....4.49.
00011f30: fcbf 34ba 7cba 3436 b9bc ba3c 807c 393c ..4.|.46...<.|9<
00011f40: 32ba bb76 ba34 3cb9 bfb7 8f30 b3b9 3c32 2..v.4<....0..<2
00011f50: 2012 9751 1556 11a3 5495 55aa b39d a587 ..Q.V..T.U....
00011f60: 91a7 ba85 b393 8d9d bd00 0000 0000 0000 .....
00011f70: 9c85 8927 8b9c 8589 278b 9c85 8927 8b9c ...'.....'...
00011f80: 8589 278b 9c85 8927 8b9c 8589 270d fd3c ..'.....'...<

strings:
$a1 = { 80 7C 39 3C 32 BA BB 80 F3 B9 B4 34 B8 34 39 80 }
$a2 = { FC BF 34 BA 7C BA 34 36 B9 BC BA 3C 80 7C 39 3C }
$a3 = { 32 BA BB 76 BA 34 3C B9 BF B7 8F 30 B3 B9 3C 32 }
$b1 = { 9C 85 89 27 8B 9C 85 89 27 8B 9C 85 89 27 8B 9C }
condition:
Macho and filesize < 200KB and all of them
```

Sample of OceanLotus malware and a detection signature for it

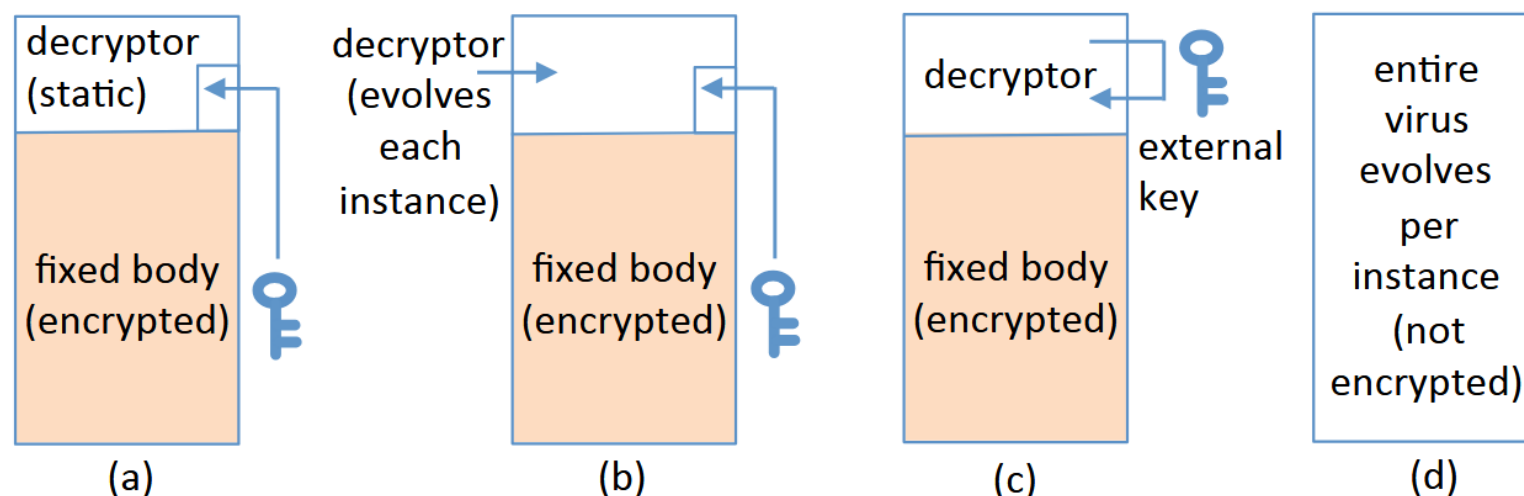
Image source: [What is a Malware File Signature?](#)

Polymorphism

- To evade signature-based virus scanners, some viruses are polymorphic
- This means that instead of making perfect copies of itself every time it infects a new file or host, it makes a **modified** copy instead
- Often done by having most of the virus code encrypted
 - The virus starts with a decryption routine which decrypts the rest of the virus, which is then executed
 - When the virus spreads, it encrypts the new copy with a newly chosen random key

How do viruses evade signature detection?

- a) Virus with encrypted body: *decryptor is static across infections*
- b) Polymorphic viruses: *per-instance keys, changes decryptor across infections*
- c) Virus with external decryption key: *stores key in another file or machine*
- d) Metamorphic virus: *fully rewrites its code with each infection*



Computer Security and the Internet: Tools and Jewels from Malware to Bitcoin. Van Oorschot, 2021, p191 ([link](#))

Downsides of signature-based protection

1. Polymorphic viruses rarely match known signatures
2. You can only scan for viruses that are in the list!
 - But there are brand-new viruses identified **every day**
 - This is another major limitation!

Q: How would you scan for new or polymorphic viruses?

Behaviour-based protection

- Behaviour-based systems look for suspicious patterns of behaviour, rather than for specific code fragments
 - Where on the system it tries to hide itself
 - Unpacking behaviour
 - Accessing specific resources (files, registry keys, API calls)
 - How it propagates from one place to another
- Some systems run suspicious code in a *sandbox* first
 - *Sandbox = secure, isolated environment for executing malware*
- Q: Downsides?

Worms

What is a worm?

- A worm is a self-contained piece of code that can replicate with little or no user involvement
- Worms often use security flaws in widely deployed software as a path to infection
- Typically:
 - A worm exploits a security flaw in some software on your computer, infecting it
 - The worm immediately starts searching for other computers to infect
 - On your local network, or on the Internet generally
 - There may or may not be a payload that activates at a certain time, or by another trigger

The Morris worm, 1988

- The first Internet worm, launched by a graduate student at Cornell
- Once infected, a machine would try to infect others in three ways:
 - Exploit a buffer overflow in the “finger” daemon
 - Use a back door left in the “sendmail” mail daemon
 - Try a “dictionary attack” against local users’ passwords. If successful, log in as them, and spread to other machines they can access without requiring a password
- All three of these attacks were well known!
- First example of buffer overflow exploit in the wild
- Thousands of systems were offline for several days

The Code Red worm, 2001

- Exploited a buffer overflow in Microsoft's IIS web server (for which a patch had been available for a month)
- An infected machine would:
 - Deface its home page
 - Launch attacks on other web servers (IIS or not)
 - Launch a denial-of-service attack on a handful of web sites, including www.whitehouse.gov
 - Installed a back door to deter disinfection
- Infected 250,000 systems in nine hours

The Slammer worm, 2003

- Performed **denial-of-service attack**
- First example of a “Warhol worm”
 - A worm which can infect nearly all vulnerable machines in just 15 mins
- Exploited a buffer overflow in Microsoft’s SQL Server (also had a patch available)
- A vulnerable machine could be infected with a **single UDP packet!**
 - This enabled the worm to spread extremely quickly
 - Exponential growth, doubling every **8.5 seconds**
 - 90% of vulnerable hosts infected in 10 minutes



Conficker Worm

- First detected in November 2008
- Propagated a command-and-control style botnet
- Security experts had to generate and sinkhole C&C domains
- Number of infected hosts in 2009: 9–15 million, 2011: 1.7 million, 2015: 400,000

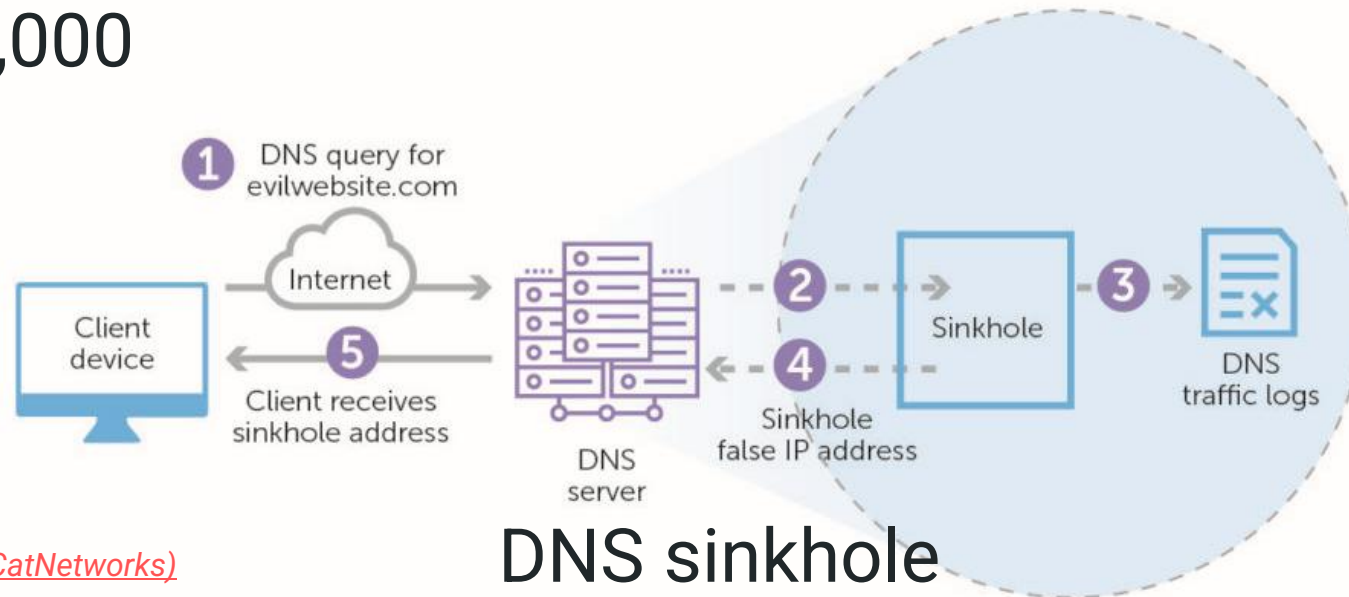


Image Source: [DNS Sinkhole \(BlueCatNetworks\)](#)

DNS sinkhole
CS459 Fall 2025

Stuxnet

- Discovered in 2010
- Allegedly created by the US and Israeli intelligence agencies
- Allegedly (pretty sure now) targeted Iranian uranium enrichment program
- Targets Siemens SCADA systems installed on Windows. One application is the operation of centrifuges
- It tries to be very specific and uses many criteria to select which systems to attack after infection

Stuxnet

- **Very sophisticated:** Used 4(!) different zero-day attacks to spread. Has to be installed manually (USB drive) for air-gapped systems.
- **Very targeted:** Detects if variable-frequency drives are installed, operating between 807–1210 Hz, and then subtly changes the frequencies so that distortion and vibrations occur resulting in broken centrifuges.
- **Very stealthy:** Intercepts commands to SCADA system and hides its presence

Stuxnet



- “Iranian President Mahmoud Ahmadinejad observes computer monitors at the Natanz uranium enrichment plant in central Iran, where Stuxnet was believed to have infected PCs and damaged centrifuges.”

<https://www.wired.com/2014/11/countdown-to-zero-day-stuxnet/>

Worms and the “salami attack”

- A salami attack is made up of smaller, seemingly inconsequential, attacks
- Classic example: send the fractions of cents of round-off error from many accounts to a single account owned by the attacker
- More commonly:
 - Credit card thieves make very small charges to very many cards
 - Clerks slightly overcharge customers for merchandise
 - Gas pumps misreport the amount of gas dispensed

Trojans

Have you ever seen this?



<http://www.sampsonuk.net/B3TA/TrojanHorse.jpg>

What are Trojan Horses?

- **Trojan horses** are programs which claim to do something innocuous (and usually do), but which also hide malicious behaviour

“You’re surfing the Web and you see a button on the Web site saying, “Click here to see the dancing pigs.” And you click on the Web site and then this window comes up saying, “Warning: this is an untrusted Java applet. It might damage your system. Do you want to continue? Yes/No.”

*Well, the **average computer user is going to pick dancing pigs over security any day.** And we can’t expect them not to.” — Bruce Schneier*

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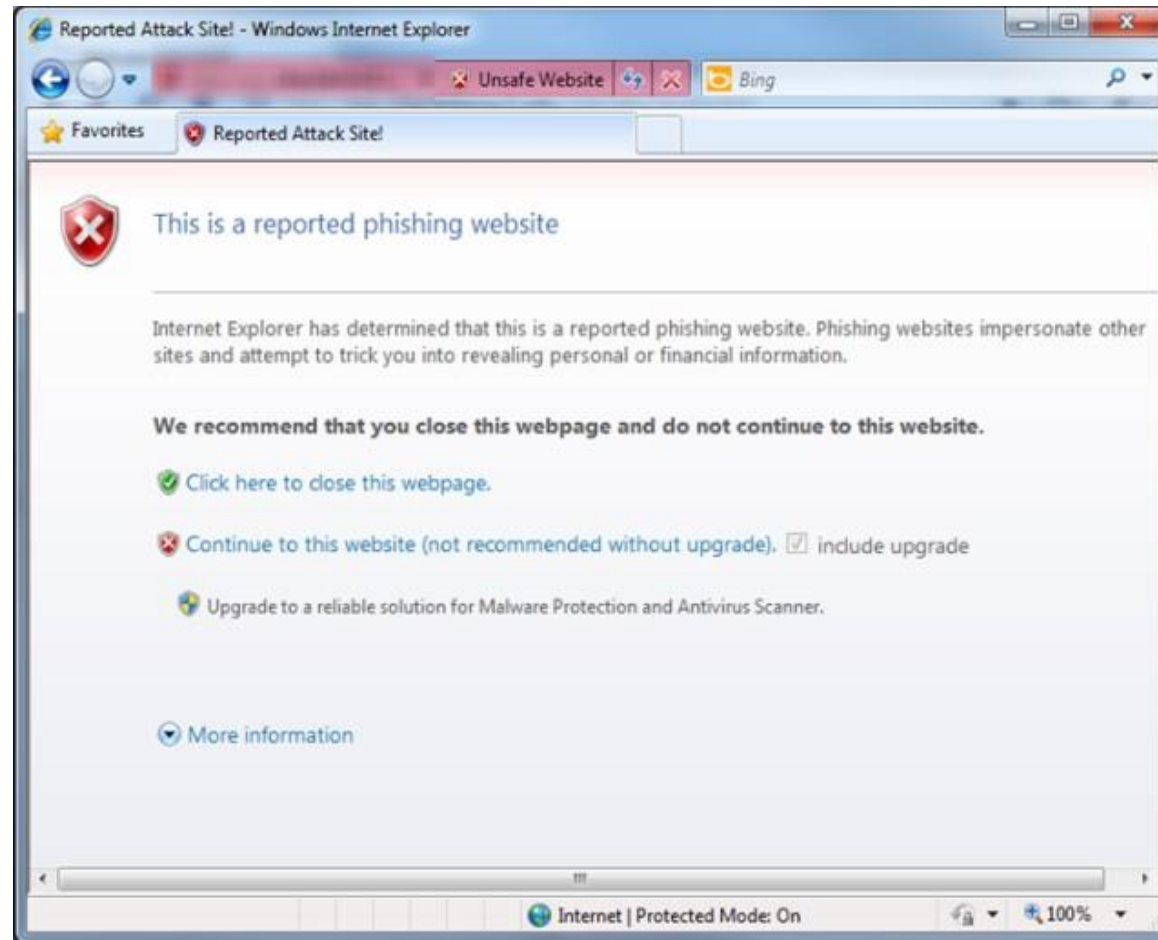
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Image Source: [Dancing Happy Pig](#)

How do Trojan Horses work?

- Gain control by getting the user to run code of the attacker's choice, usually by also providing some code the user **wants** to run
 - “PUP” (potentially unwanted programs) are an example
 - For scareware, the user might even pay the attacker to run the code
- The payload can be anything; sometimes the payload of a Trojan horse is itself a virus, for example
- Trojan horses usually do not themselves spread between computers; they rely on multiple users executing the “trojaned” software

Scareware



http://static.arstechnica.com/malware_warning_2010.png

Ransomware



https://en.wikipedia.org/wiki/WannaCry_ransomware_attack#/media/File:Wana_Decrypt0r_screenshot.png

How does ransomware work?

- Demands ransom to return some hostage resource to the victim
- CryptoLocker in 2013:
 - Spread with spoofed e-mail attachments from a botnet
 - **Encrypted** victim's hard drive
 - Demanded ransom for **private key**
 - Botnet taken down in 2014; estimated ransom collected between \$3 million to \$30 million
- Could also be scareware

WannaCry

- Launched in May 2017, ransomware
- Infected ~230,000 computers
- Exploits a Windows SMB vulnerability originally discovered by the NSA
- NSA kept it secret (and exploited it)
- The “Shadow Brokers” leaked it (and others) in April 2017
- Microsoft had released a patch after being alerted by NSA but many systems remained unpatched
- Emergency patch for Windows XP and 8 in May 2017

See extra slide for more information on [WannaCry's Cryptographic Mechanism](#)

WannaCry



Botnets

Motivations for building botnets

- Earlier worms (Nimda, Slammer) were written by hackers for fame with the goal to spread worm as fast as possible
 - Caused disruption and helped detection
- Today's botnets are controlled by crackers looking **for profit**, which rent them
 - Criminal organizations
- Can spread more slowly and in targeted ways
 - **Intelligence** and **espionage**?

New Generation Botnets

- Today's botnets are very sophisticated
- Virus/worm/trojan for propagation, exploit multiple vulnerabilities
- Stealthiness to hide from owner of computer
- Code morphing to make detection difficult
- Bot usable for different attacks (spam, DDoS, ...)

Botnet's infrastructure

- Distributed, dynamic & redundant control infrastructure
- “Fast Flux”
 - A single host name maps to hundreds of addresses
 - Machines are constantly swapped in/out of DNS to make tracking difficult
- “Domain Flux” (w/ Domain Generation Algorithm)
 - Infected machine generates a large set (50,000 in the case of Conficker) of domain names that changes every day, contacts a random subset of these names for updates
 - To control the botnet, authorities would have to take control of 50,000 different domain names each day – **see optional reading!**

Sample botnet: Storm

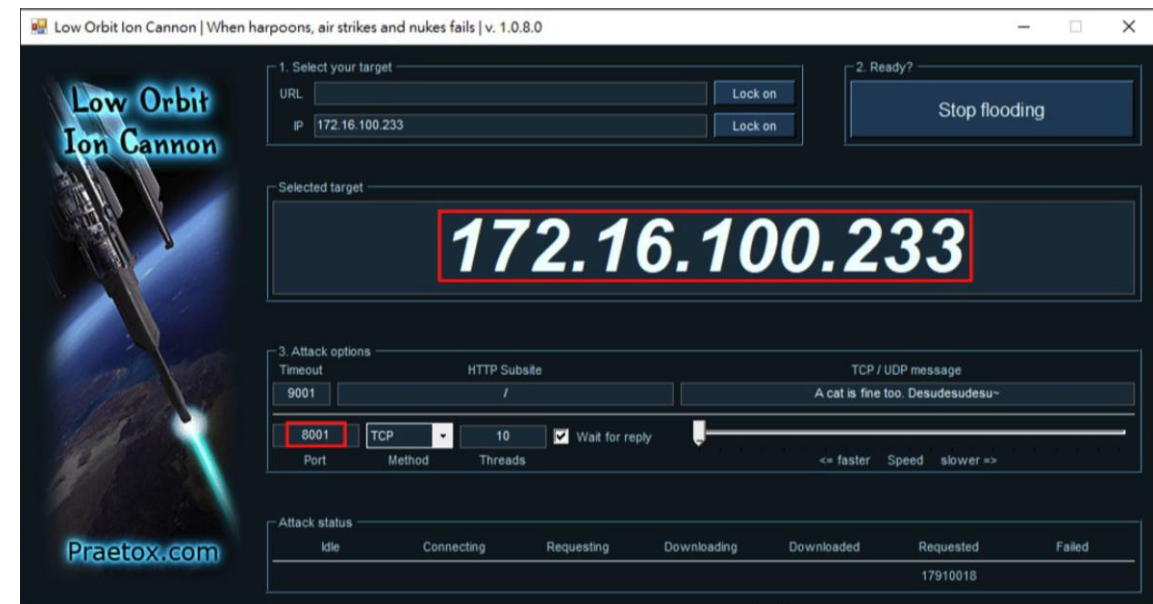
- In September 2007, **Storm Worm** botnet included hundreds of thousands or even millions of machines
- Bots were used to send out junk emails advertising web links that when clicked attempted to download and install worm, or to host these websites
- Botnet was also rented out for pharmacy and investment spam
- As a self-defence mechanism, it ran DDoS attacks against Internet addresses that scanned for it
- Problem: its P2P protocol created >10 times usual P2P traffic (=> detectable)

Sample botnet: Mirai

- In Fall 2016, the Mirai botnet attacked several high-profile targets, including a popular security blog and a large DNS provider
- Attack traffic of so far unseen **1 Tbps** or more
 - (previous DDoS attacks were 60 Gbps)
- Botnet consisted of **600,000 IoT devices** (routers, cameras) infected due to **unchanged default passwords**
- Distribution based on self-propagating worm
- Each bot flooded targets with UDP, TCP, and HTTP traffic
- Botnet developed by a Minecraft server DDoS protection company

The new script kiddie on the block

- All the discussed attacks, exploit code and complete attack scripts are available on the Internet
- Script kiddies can download scripts and raise an attack with minimum effort
- There are even tools that allow easy building of individual attacks:
 - E.g., Metasploit Framework, based on existing exploits
 - E.g., LOIC, stress testing and denial-of-service



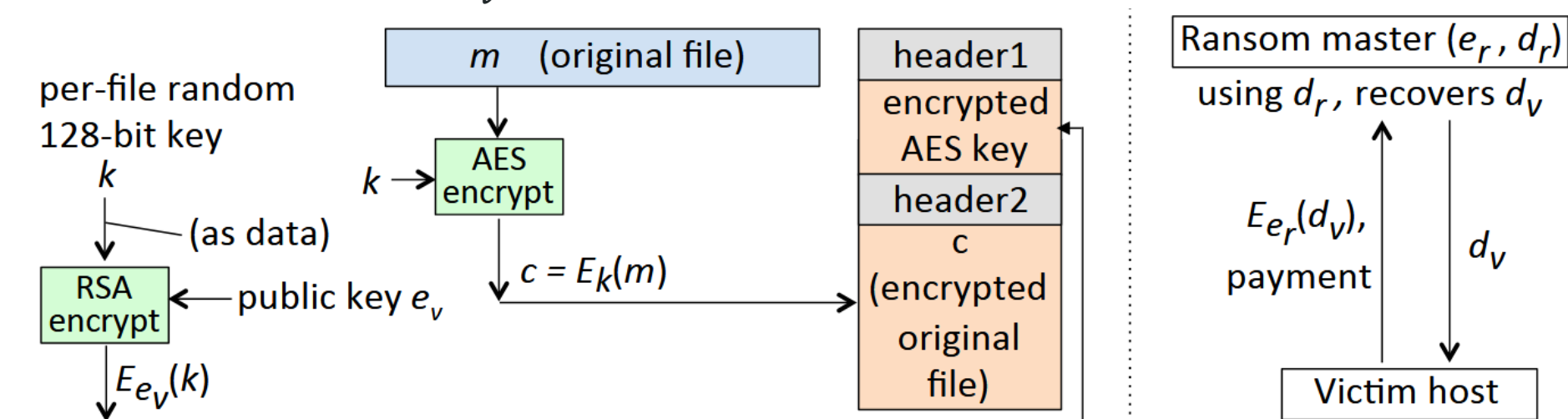
Extra slides (interesting info)

Cryptographic mechanism for WannaCry

- Asymmetric cryptography is slow to encrypt ... might take too long
 - Will also create a file that's larger than original (ciphertext much larger than plaintext)
- Usually, for encrypting files they used block ciphers like AES
 - They can also encrypt the first few bytes for the file
 - Usually, the rest of the file would be unreadable
 - Efficient!
- WannaCry uses per-file random key
 - Keys are encrypted using public key of the attacker
 - Put encrypted key in the file itself

Cryptographic mechanism for WannaCry

- 1) Ransomware master possesses public/private key pair (e_r, d_r)
- 2) Generates per-victim key pair (e_v, d_v) , but encrypts victim private key using master public key $E_{e_r}(d_v)$
- 3) Generates random AES key k for every file, and encrypts file
- 4) Every k gets encrypted $E_{e_v}(k)$ and placed at the start of each file



Computer Security and the Internet: Tools and Jewels from Malware to Bitcoin. Van Oorschot, 2021, p203 ([link](#))

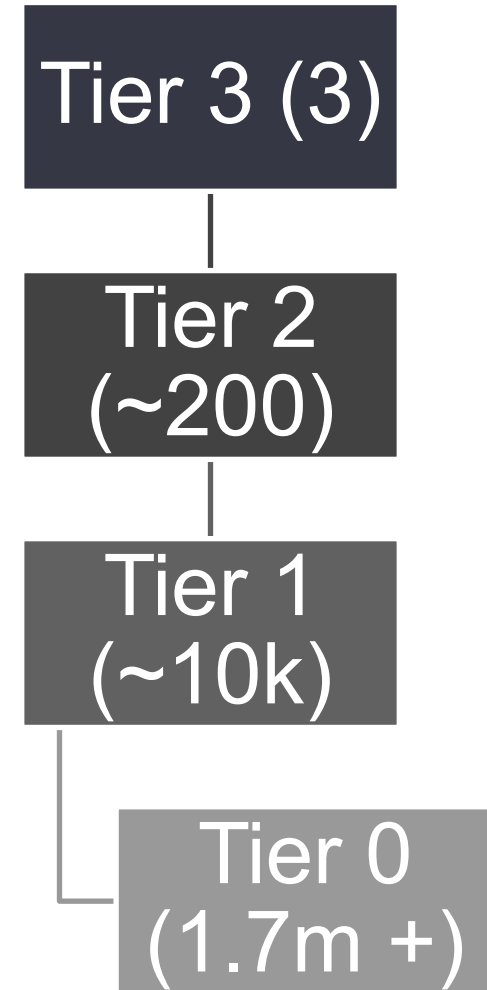
The EMOTET takedown (2018-2021)

EMOTET

- Botnet designed for **malware distribution** (a “loader”)
 - “Malware as a service”
 - Operators would sell (per computer) for malware to be deployed
 - For example, “pay me 1 BTC for your ransomware to be dropped on 500 machines”
- Initial infection via Excel/Word macros or email attachments
- More than 1.7 million computers infected

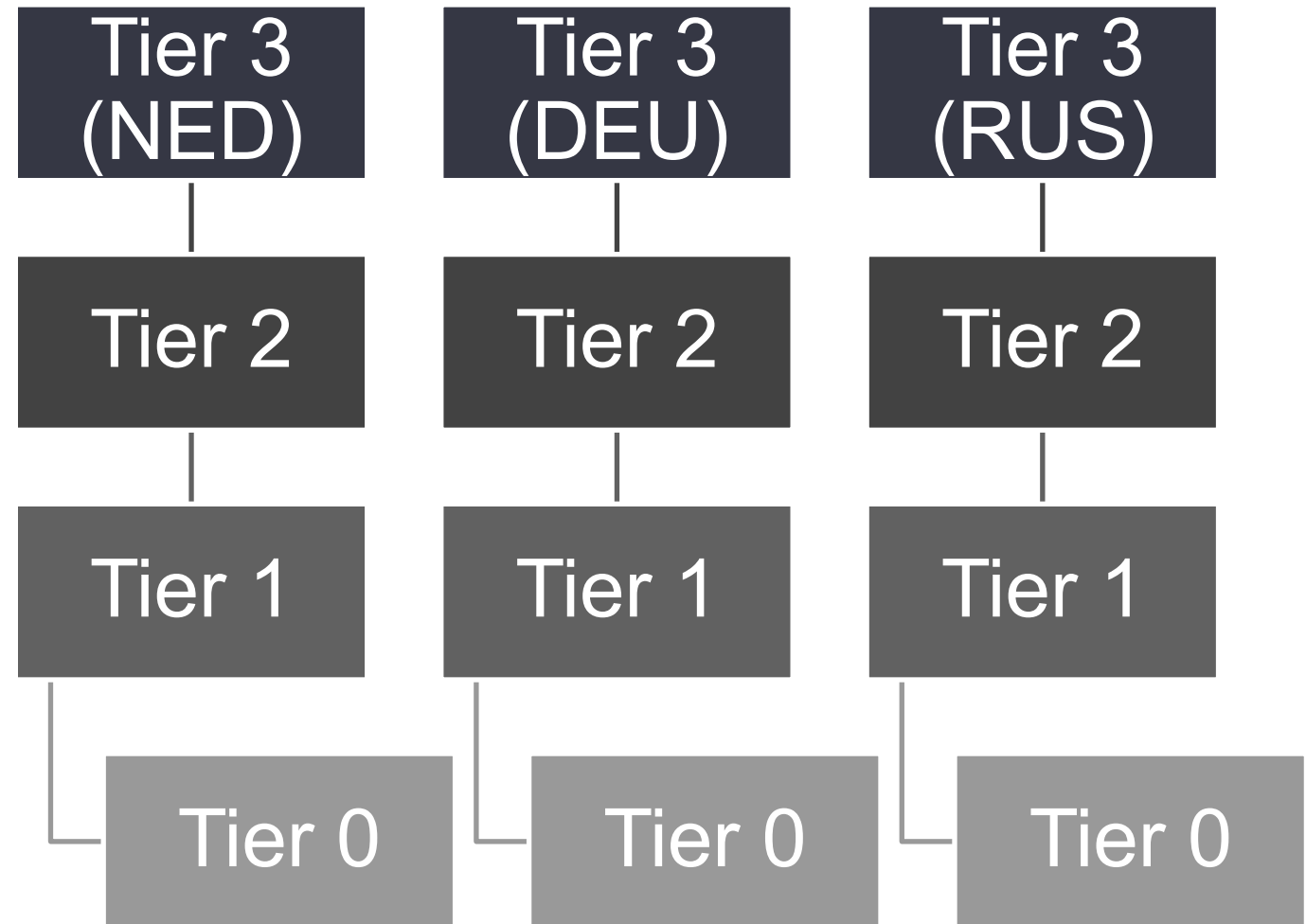
EMOTET victims

- Hierarchical model
- Most victims (1.7 million +) were in Tier 0
- Some victims “promoted” to Tier 1
- Tiers 2 and 3 were controller-owned
- Tier 3 was the control server



EMOTET had three separate operating channels

- Each channel isolated and distinct
- Three control servers located in three countries
- Each channel with 100k+ victims



Investigation (2018 -)

- Canada (RCMP) and 17(!) different countries collaborated
- 2020 - RCMP reverse engineers the malware, develops technique to **decrypt and hack the EMOTET control servers** (T2 & T3)
- RCMP, Germany, and Netherlands develop **mimic control servers**
 - Were able to use the communication keys already stored on the servers
- Global takedown planned on Jan 26, 2021
 - Would turn on police-controlled nodes
 - Raid known conspirators
 - In Canada, 5 telecoms collaborated

Day of action

- All police servers turned on
 - 1,500 unique bots checked in every minute
- NED and DEU channels neutralized
 - Pushed “127.0.0.1” in the list of victim IP addresses for T1-T3
 - Without victim IPs, can’t communicate or spread
- Ukraine forces raided a conspirator
 - Found servers, stacks of cash, gold and silver bars
 - Guy panicked and gave passwords
 - Germany used password to hack the RUS T3 server and wipe its memory

Aftermath

- Criminals tried to regain control, prevented by hardened OS
- 2021-2023 new variants appeared, did not gain as much traction
- 2023 – Microsoft released new update disabling Macros for external documents (finally!!)
- This stopped any future infection
- Criminals have been identified and profiled -> they are in Russia (no jurisdiction)