

# CS459/698

# Privacy, Cryptography, Network and Data Security

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Discrete Logarithm, Diffie-Hellman, ElGamal

Fall 2025, Tuesday/Thursday 8:30-9:50am

# The Discrete Logarithm Problem

$$h = g^x, \text{ find } x$$



It's supposed to be  
hard to find  $x$



I bet we can use that



But don't forget about me

# Groups

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# Groups - Sets with specific properties

A **group** is a set of elements (**usually numbers**) that are related to each other according to well-defined operations.

- Consider a multiplicative group  $Z_p^*$ 
  - This boils down to the set of non-zero integers between 1 and  $p-1$  modulo  $p \rightarrow$  A finite group
  - For  $p = 5$ , we have group  $Z_5^* = \{1,2,3,4\} \rightarrow$  i.e., the order  $n$  of  $Z_5^*$  is 4
  - In this group, operations are carried out mod 5:
    - $3 * 4 = 12 \bmod 5 = 2$
    - $2^3 = 2 * 2 * 2 = 8 \bmod 5 = 3$

# Group axioms

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To be a group, these sets should respect some axioms

- Closure
- Identity existence
- Associativity
- Inverse existence
- Groups can also be commutative and cyclic (up next)

Let's take a look at some of these axioms (using multiplication as the operation)

# Closure

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- For every  $x, y$  in the group,  $x * y$  is in the group
  - i.e., the multiplication of two group elements falls within the group too
- Example:
  - in  $Z_5^*$ ,  $2 * 3 = 6 \bmod 5 = 1$

# Identity Existence

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- There is an element **e** such that  $e * x = x * e = x$ 
  - i.e., has an element **e** such that any element times **e** outputs the element itself
- Example:
  - In any  $Z_p^*$ , the identity element is 1
  - For  $Z_5^*$  :  $1 * 3 = 3 \bmod 5 = 3$

# Associativity

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- For any  $x, y, z$  in the group,  $(x * y) * z = x * (y * z)$
- Example:
  - For  $Z_5^*$  :  $(2 * 3) * 4 = 1 * 4 = 2 * (3 * 4) = 2 * 2 = 4$

# Inverse Existence

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- For any  $x$  in the group, there is a  $y$  such that  $x * y = y * x = e$  with  $e$  being identity element
- Example:
  - For  $Z_5^*$  :  $2 * 3 = 1$  ,  $3 * 2 = 1$  ( 2 and 3 are inverses)
  - $4 * 4 = 16 \bmod 5 = 1$  (4 is its own inverse)

# Abelian Groups

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- Abelian groups are groups that are **commutative**
- This means that  $x * y = y * x$  for any group elements  $x$  and  $y$
- Example:
  - For  $Z_5^*$  :  $3 * 4 = 2$  ,  $4 * 3 = 2$

# Cyclic groups

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- A group is called **cyclic** if there is at least one element  **$g$**  such that its powers ( $g^1, g^2, g^3, \dots$ ) mod  $p$  span all distinct group elements.
  - $g$  is called the “**generator**” of the group
- Example:
  - For  $Z_5^*$ , there are two generators (2 and 3):
    - $2^1 = 2, 2^2 = 4, 2^3 = 3, 2^4 = 1$
    - $3^1 = 3, 3^2 = 4, 3^3 = 2, 3^4 = 1$

# Cyclic subgroups

- We can have cyclic **subgroups** within larger finite groups
- Example:
  - The order of any cyclic subgroup of  $F_{607}^*$  must divide  $n = |F_{607}^*| = 606$
  - Thus,  $F_{607}^*$  has subgroups of orders  $\{1, 2, 3, 6, 9, 18, 101, 202, 303, 606\}$
- Important for later:
  - The subgroup of order 101 is a subset of  $F_{607}^*$ . All calculations involving its generator  $g$  must take place in  $F_{607}^*$ , which uses modulo 607 arithmetic.
  - Even though the subgroup has order  $n=101$ , its **elements are still numbers in  $F_{607}^*$** , and their **operations are also defined modulo 607**.

# Discrete Logarithm Problem

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# The Discrete Logarithm Problem

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# The Discrete Logarithm Problem

---

$$h = g^x, \text{ find } x$$

**Discrete:** we are dealing with integers instead of real numbers

**Logarithm:** we are looking for the logarithm of **h** base **g**

- e.g.,  $\log_2 256 = 8$ , since  $2^8 = 256$

# The Discrete Logarithm Problem

---

Given  $(g, h) \in \mathbf{G} \times \mathbf{G}$ , find  $x \in \mathbf{Z}_p^*$  such that:

$$h = g^x$$

Here,  $\mathbf{G}$  is a multiplicative group of order  $p-1$ , just like we saw during the examples. (But  $p$  is thousands of bits long)

# Solutions to the Discrete Logarithm Problem

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If there's one solution, there are infinitely many

(thank you Fermat's little theorem and modular arithmetic "wrap-around")

# How to solve DLP in cyclic groups of prime order?

- Is the group cyclic, finite, and abelian?

Has a generator that spans all elements

Has a limited number of elements

Multiplication is commutative



**Baby-step/Giant-step algorithms!!!**

# Baby-Step/Giant-Step Algorithm

- A cyclic group  $\mathbf{G} = \langle g \rangle$  that has order  $\mathbf{n}$
- $h \in G$ , Goal: find  $\mathbf{x} \pmod{\mathbf{n}}$  such that  $\mathbf{h} = \mathbf{g}^{\mathbf{x}}$
- Every value  $\mathbf{x}$  ( $0 \leq x \leq n$ ) can be written as:  $\mathbf{x} = i + j * [\text{sqrt}(n)]$ 
  - For integers  $m, i, j$  satisfying  $0 \leq i, j < m$ .
  - $m = \lceil \text{sqrt}(n) \rceil$

*Math exploit!*



Ah, more  
rewriting tricks

Then:

$$h = g^{i + j * \lceil \text{sqrt}(n) \rceil}$$
$$g^i = h * (g^{-\lceil \text{sqrt}(n) \rceil})^j$$

# Baby-Step/Giant-Step Algorithm

- $\log_g h \bmod n$  is obtained by comparing two lists:

$$g^i \text{ and } h * (g^{-\lceil \sqrt{n} \rceil})^j$$

When we find a coincidence, the equality holds and then  $x = i + j \lceil \sqrt{n} \rceil$



Can we divide  
and conquer?

# Baby-step/Giant-Step Algorithm

---

$$g^i = h * (g^{-\lceil \sqrt{n} \rceil})^j$$

1.  $x = i + j * \lceil \sqrt{n} \rceil$



# Baby-step/Giant-Step Algorithm

$$g^i = h * (g^{-\lceil \sqrt{n} \rceil})^j$$

1.  $x = i + j * \lceil \sqrt{n} \rceil$

2.  $0 \leq i, j < \lceil \sqrt{n} \rceil$

Since  $0 \leq x \leq n$ , ...



$$g^i = h * (g^{\lceil \sqrt{n} \rceil})^j$$

# Baby-step/Giant-Step Algorithm

1.  $x = i + j * \lceil \sqrt{n} \rceil$
2.  $0 \leq i, j < \lceil \sqrt{n} \rceil$
3. Baby-step:  $g_i \leftarrow g^i$  for  $0 \leq i < \lceil \sqrt{n} \rceil$

Let's build some tables!



# Baby-step/Giant-Step Algorithm

$$g^i = h \cdot (g^{-\lceil \sqrt{n} \rceil})^j$$

1.  $x = i + j \cdot \lceil \sqrt{n} \rceil$

2.  $0 \leq i, j < \lceil \sqrt{n} \rceil$

3. Baby-step:  $g_i \leftarrow g^i$  for  $0 \leq i < \lceil \sqrt{n} \rceil$

Produces pairs:  $(g_i, i)$



# Baby-step/Giant-Step Algorithm

$$g^i = h * (g^{-\lceil \sqrt{n} \rceil})^j$$

1.  $x = i + j * \lceil \sqrt{n} \rceil$

2.  $0 \leq i, j < \lceil \sqrt{n} \rceil$

3. Baby-step:  $g_i \leftarrow g^i$  for  $0 \leq i < \lceil \sqrt{n} \rceil$

4. Giant-step:  $h_j \leftarrow h * g^{-j \lceil \sqrt{n} \rceil}$  for  $0 \leq j < \lceil \sqrt{n} \rceil$

Produces pairs:  $(h_j, j)$



$$g^i = h * (g^{-\lceil \sqrt{n} \rceil})^j$$

# Baby-step/Giant-Step Algorithm

1.  $x = i + j * \lceil \sqrt{n} \rceil$
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Produces pairs:  $(h_j, j)$



Overall time and space  $O(\sqrt{n})$

# Baby-step/Giant-Step Algorithm

1.  $x = i + j * [\text{sqrt}(n)]$

2.  $0 \leq i, j < [\text{sqrt}(n)]$

3.

4. Giant

**Note:** For DLP in group  $G$  to be “difficult enough” (e.g.,  $2^{128}$  operations), needs prime order subgroup of size greater than  $2^{256}$

$(i, j)$

$[\text{sqrt}(n)]$

Overall time and space  $O(\text{sqrt}(n))$



# DLP Example, $182 = 64^x \pmod{607}$

- Consider the subgroup of prime order 101 ( $n = 101$ ) in  $F_{607}^*$ , generated by  $g=64$

Take that we know this...

$i$	$64^i \pmod{607}$	$i$	" "
0		6	
1		7	
2		8	
3		9	
4		10	
5		-	

Focusing on the subgroup **ensures** that every element in the problem is generated by the **known**  $g=64$ , making it possible to **solve** the DLP.



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This tells us  $x$  is in the range  $0 \leq x < 101$  because the subgroup has order 101.



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But recall we're operating in mod 607 due to  $F_{607}^*$



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**Baby-step:**  $g_i \leftarrow g^i$  for  $0 \leq i < \lceil \sqrt{n} \rceil$

$g = 64$

$m = \lceil \sqrt{n} \rceil = 11$



# DLP Example, $182 = 64^x \pmod{607}$

$i$	$64^i \pmod{607}$	$i$	" "
0	1	6	330
1	64	7	482
2	454	8	498
3	527	9	308
4	343	10	288
5	100	-	

**Baby-step:**  $g_i \leftarrow g^i$  for  $0 \leq i < \lceil \sqrt{n} \rceil$

$g = 64$   
 $m = \lceil \sqrt{n} \rceil = 11$



# DLP Example, $182 = 64^x \pmod{607}$

**Giant-step:**  $h_j \leftarrow h * g^{-j} \pmod{n}$

$g = 64$

$m = \lceil \sqrt{n} \rceil = 11$



$i$	$182 * 64^{-11*j} \pmod{607}$	$i$	
0		6	
1		7	
2		8	
3		9	
4		10	
5		-	

# DLP Example, $182 = 64^x \pmod{607}$

**Giant-step:**  $h_j \leftarrow h * g^{-j \lceil \sqrt{n} \rceil}$

$g = 64$

$m = \lceil \sqrt{n} \rceil = 11$



$i$	$182 * 64^{-11*j} \pmod{607}$	$i$	
0	182	6	60
1	143	7	394
2	69	8	483
3	271	9	76
4	343	10	580
5	573	-	

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Match when  $i=4$  and  $j=4$ .  
*( $i$  is not necessarily equal to  $j$ , but it happened on this run  $\_ \_ ( \_ ) \_ / \_$ )*

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$$x = i + j * [\text{sqrt}(n)]$$



Collision?

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0	182	6	60
1	143	7	394
2	69	8	483
3	271	9	76
4	343	10	580

**Recall:**  $x = i + j * [\text{sqrt}(n)]$   
**So:**  $x = 4 + 4 * 11 = 48.$

# DLP Example, $182 = 64^x \pmod{607}$

$i$		$i$	$64^i \pmod{607}$
0	1	6	330
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Collision?

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0	182	6	60
1	143	7	394
2	69	8	483
3	271	9	76
4	182	10	330
5	100		

Verify:  $64^{48} \pmod{607} = 182$

Recall:  $x = i + j * [\text{sqrt}(n)]$   
So:  $x = 4 + 4 * 11 = 48$ .



# Diffie-Hellman

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# Diffie-Hellman Key Exchange



A public-key protocol published in 1976 by Whitfield Diffie and Martin Hellman



Allows two parties that have no prior knowledge of each other to jointly establish a shared secret key over an insecure channel



Key used to encrypt subsequent communications using a symmetric key cipher

# Diffie-Hellman Key Exchange

---

- Used for establishing a shared secret (lacks authentication; we'll see why this is **bad**)
- Assume as public parameters generator **g** and prime **p**
- Alice (resp. Bob) generates private value **a** (resp. **b**)

# Diffie-Hellman Key Exchange

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Alice and Bob can derive the same value by exchanging public values and combining them with their private ones!

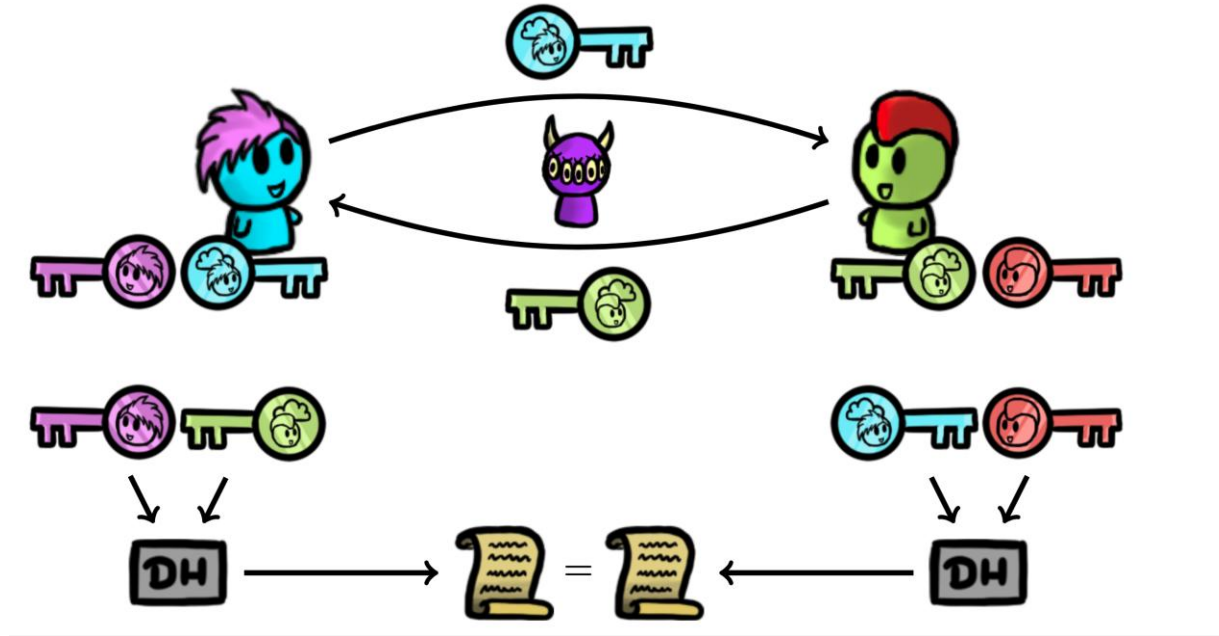
# Diffie-Hellman Key Exchange

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**Resist keying temptation:** the shared value should not immediately be used as a key.  $g^{ab}$  is a random element inside a group, but not necessarily a random bit string

# Diffie-Hellman Key Exchange – Visualization



# Diffie-Hellman relies on the DLP

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DH can be **broken** by recovering the private value **a** from the public value  **$g^a$**

(or **b** from  **$g^b$** )

**The adversary must not be able to solve the DLP**



# The Decisional Diffie-Hellman Problem

---

Given  $g$ ,  $g^a$ ,  $g^b$  distinguish  $g^{ab}$  from random  $g^c$

- An adversary should **NOT be able** to learn anything about the secret  $g^{ab}$  after observing public values  $g^a$  and  $g^b$ 
  - Assume  $g^{ab}$  and  $g^c$  occur with the same probability

# The Decisional Diffie-Hellman Problem

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  - Assume  $g^{ab}$  and  $g^c$  occur with the same probability

Useful assumption **beyond** DH key exchange!



**ElGamal** relies on the DDH assumption

# ElGamal

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- 1985 by Taher ElGamal

# ElGamal Public Key Cryptosystem

- Let  $p$  be a prime such that the DLP in  $(\mathbf{Z}_p^*, *)$  is infeasible
- Let  $\alpha$  be a generator in  $\mathbf{Z}_p^*$  and  $a$  a secret value
- $\text{PubK} = \{(p, \alpha, \beta) : \beta \equiv \alpha^a \pmod{p}\}$
- For message  $m$  and secret random  $k$  in  $\mathbf{Z}_{p-1}$ :
  - $e_k(m, k) = (y_1, y_2)$ , where  $y_1 = \alpha^k \pmod{p}$  and  $y_2 = m\beta^k \pmod{p}$
- For  $y_1, y_2$  in  $\mathbf{Z}_p^*$ :
  - $d_k(y_1, y_2) = y_2(y_1^a)^{-1} \pmod{p}$

# ElGamal: The Keys

---

1. Bob picks a “large” prime  $p$  and a generator  $\alpha$ .
  - a. Assume message  $m$  is an integer  $0 < m < p$
2. Bob picks secret integer  $a$
3. Bob computes  $\beta \equiv \alpha^a \pmod{p}$



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4. Bob's public key is  $(p, \alpha, \beta)$



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2. Bob picks secret integer  $a$

3. Bob computes  $\beta \equiv \alpha^a \pmod{p}$

4. Bob's public key is  $(p, \alpha, \beta)$

5. Bob's private key is  $a$



# ElGamal: Encryption

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow a$

$\beta \equiv \alpha^a \pmod{p}$



I choose secret integer **k**

k must be random and  
never re-used

# ElGamal: Encryption

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow a$

$$\beta \equiv \alpha^a \pmod{p}$$



I choose secret integer  $k$

Compute  $y_1 \equiv \alpha^k \pmod{p}$

# ElGamal: Encryption

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

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$\beta \equiv \alpha^a \pmod{p}$



I choose secret integer  $k$

Compute  $y_1 \equiv \alpha^k \pmod{p}$

Compute  $y_2 \equiv \beta^k m \pmod{p}$

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

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# ElGamal: Encryption



I choose secret integer  $k$

Compute  $y_1 \equiv \alpha^k \pmod{p}$

Compute  $y_2 \equiv \beta^k m \pmod{p}$

Send  $y_1$  and  $y_2$  to Bob



Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow a$

$\beta \equiv \alpha^a \pmod{p}$



# ElGamal: Decryption



I choose secret integer  $k$

Compute  $y_1 \equiv \alpha^k \pmod{p}$

Compute  $y_2 \equiv \beta^k m \pmod{p}$

Send  $y_1$  and  $y_2$  to Bob

Compute  $y_1 y_2^{-a} \equiv m \pmod{p}$



Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow a$

$\beta \equiv \alpha^a \pmod{p}$



# ElGamal: Decryption



I choose secret integer  $k$

Compute  $y_1 \equiv \alpha^k \pmod{p}$

Compute  $y_2 \equiv \beta^k m \pmod{p}$

Send  $y_1$  and  $y_2$  to Bob

Compute  $y_2 y_1^{-a} \equiv m \pmod{p}$



Bob can decrypt since:

$$y_2 y_1^{-a} \equiv \beta^k m (\alpha^k)^{-a} \equiv (\alpha^a)^k m (\alpha^k)^{-a} \equiv \alpha^{ak} m \alpha^{-ak} \equiv m \pmod{p}$$

# ElGamal Informal Summary

---

- The plaintext  $m$  is “hidden” by multiplying it by  $\beta^k$  to get  $y_2$



I receive  $ct = (y_1, y_2)$

# ElGamal Informal Summary

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- The plaintext  $m$  is “hidden” by multiplying it by  $\beta^k$  to get  $y_2$
- The ciphertext includes  $\alpha^k$  so that Bob can compute  $\beta^k$  from  $\alpha^k$  (because Bob knows  $a$ )



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- Thus, Bob can “reveal”  $m$  by dividing  $y_2$  by  $\beta^k$



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I receive  $ct = (y_1, y_2)$



Let's see an example!

Bob's  $\text{Pub}_K \rightarrow (\mathbf{p}, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow \mathbf{a} = 765$

$\beta \equiv \alpha^a \pmod{p}$



## Example

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- Let  $\mathbf{p} = 2579$ ,  $\alpha = 2$ ,  $\beta = 2^{765} \bmod 2579 = 949$

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow a = 765$

$\beta \equiv \alpha^a \pmod{p}$



# Example

- Let  $p=2579$ ,  $\alpha = 2$ ,  $\beta = 2^{765} \bmod 2579 = 949$



I want to send  $m=1299$  to Bob. I choose  $k = 853$  for my random integer

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow a = 765$

$\beta \equiv \alpha^a \pmod{p}$



# Example

- Let  $p=2579$ ,  $\alpha = 2$ ,  $\beta = 2^{765} \pmod{2579} = 949$



I want to send  $m=1299$  to Bob. I choose  $k = 853$  for my random integer

$$y_1 \equiv \alpha^k \pmod{p}$$

$$y_2 \equiv \beta^k m \pmod{p}$$

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow a = 765$

$\beta \equiv \alpha^a \pmod{p}$



# Example

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- $y_1 = 2^{853} \pmod{2579} = 435$
- $y_2 = 949^{853} * 1299 \pmod{2579} = 2396$

Send  $y_1, y_2$  to Bob



# Example

Bob's  $\text{Pub}_K \rightarrow (\mathbf{p}, \alpha, \beta)$

Bob's  $\text{Priv}_K \rightarrow \mathbf{a} = 765$

$\beta \equiv \alpha^a \pmod{p}$



- Bob now has  $\mathbf{y}_1$  and  $\mathbf{y}_2$

- $y_1 = 2^{853} \bmod 2579 = 435$
- $y_2 = 1299 * 949^{853} \bmod 2579 = 2396$



I received  $\mathbf{y} = (435, 2396)$

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$

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# Example

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  - $y_1 = 2^{853} \bmod 2579 = 435$
  - $y_2 = 1299 * 949^{853} \bmod 2579 = 2396$



I received  $y = (435, 2396)$

$$y_2 y_1^{-a} \equiv \beta^k m (\alpha^k)^{-a} \equiv m \pmod{p}$$

- $m = 2396 * 435^{-765} \bmod 2759 = 1299$

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Nice! That's the plaintext I wanted to send.

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Insecure if the adversary can compute  $a = \log_{\alpha} \beta$

# Example

Bob's  $\text{Pub}_K \rightarrow (p, \alpha, \beta)$   
Bob's  $\text{Priv}_K \rightarrow a = 765$   
 $\beta \equiv \alpha^a \pmod{p}$



- Bob now has  $y_1$  and  $y_2$

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Nice! That's the plaintext I wanted to send.



Insecure if the adversary can compute  $a = \log_{\alpha} \beta$

To be secure, DLP must be infeasible in  $\mathbb{Z}_p^*$

# But... We had RSA, why do we need ElGamal?

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- Extensions

- ElGamal supports Elliptic Curve Cryptography (ECC)
- Stronger security with smaller keys compared to RSA

- Probabilistic Encryption

- Adds semantic security with randomization (different ciphertexts for the same plaintext).

- Homomorphic properties

- Additive homomorphism vs. RSA's multiplicative homomorphism

# Network Security - Next class

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